

# Track

## Curriculum Outline

### **Module: First Lessons to Teach Rover**

- Lesson: How to Teach "Touch"

### **Module: Prey Drive & Impulse Control Games**

- Lesson: Introduction to This Module
- Lesson: Introduction to "Prey Drive"
- Lesson: "Why start with Games instead of Getting R to Look at Me when the prey is near?"
- Lesson: Arousal Control Games
- Lesson: Teach Rover "Pick" to Empower Her with Choice
- Lesson: The Reinforcement Replacement Game:
- Lesson: Release to Bowl Game Activity #1
- Lesson: Release to Bowl Game Activity #2
- Lesson: "Get It" Game
- Lesson: Using Patterns to Teach Flexibility
- Lesson: Frontloading Reinforcement
- Lesson: Let's Go Shopping Game
- Lesson: Follow the Leader
- Lesson: The "I'm Here, Too" Game
- Lesson: Follow the Leader In The Real World

### **Module: The Dog, Breed, Self Method**

- Lesson: Learning the Dog, Breed, Self Method
- Lesson: The Best Way to Meet Your Dog's Mental Health (on a Genetic Level)
- Lesson: Enrichment Activity #2 - Your First Draft at an Enrichment Routine
- Lesson: Enrichment Activity #3 - Making Your Enrichment Routine More Time Efficient

### **Module: Reflections**

- Lesson: Reflections